



**Reel, part A (page 1)**

- 1. Bonanza Syrup**  
*Cinema Commercial*

**3D Operator / Junior technical director**  
Project status: Customer job  
Responsible for Rotoscoping,  
Modeling, Animation and Texturing  
Programs used: Softimage 3D and Photoshop
- 2. Saartoto Lottery**  
*Cinema Commercial*

**3D Operator**  
Project status: Customer job  
Responsible for Lip-synch,  
Animation, Modeling and Texturing  
Programs used: Softimage 3D and Photoshop
- 3. IWF**  
*Science TV*

**3D Operator**  
Project status: Customer job  
Responsible for Modeling,  
SFX, Animation and Compositing  
Programs used: Softimage 3D and Photoshop
- 4. Government of Potsdam**  
*Film Event Trailer*  
*“Filmsommer”*

**3D Operator/ Render logistics**  
Project status: Customer job  
Responsible for Modeling,  
SFX, Animation and Compositing  
Programs used: Softimage 3D and discreet flame
- 5. Government of Potsdam**  
*Film Event Trailer*  
*“Filmfest”*

**3D Operator/ Render logistics**  
Project status: Customer job  
Responsible for Modeling,  
SFX, Animation and Compositing  
Programs used: Softimage 3D and discreet flame
- 6. Zauberflöte**  
*Opera DVD Production*  
for German Gramophone

**3D Operator**  
Project status: Pre-visualization  
for a Classic-DVD  
Responsible for Modeling,  
Animation and Compositing  
Programs used: Softimage 3D,  
Softimage Toonz, 3D Studio Max and Photoshop
- 7. Spacepark Pitch**  
*Visualization*  
Spacepark Development

**3D Operator**  
Project status: Pre-visualization  
Responsible for Modeling,  
Animation and Compositing  
Programs used: Softimage 3D,  
3D Studio Max and Photoshop
- 8. Kerosene**  
*TV Series*

**3D Operator**  
Project status: Pre-visualization  
Responsible for Modeling, Shading of alighting  
gear, Animation, Texturing and Light-setup  
Programs used: AW Maya, Softimage 3D,  
Photoshop and discreet flame

## Reel, part A (page 2)

### 9. **Das Goldene Lenkrad**

*TV Event for ZDF TV  
Schwarzkopff TV*

#### **3D Operator**

Project status: Customer job  
Responsible for Modeling,  
Shading, Animation and Operator on Set  
Programs used: 3D Studio Max

### 10. **Hameln**

*Image Film  
Hameln marketing and  
Tourism GmbH*

#### **3D Operator**

Project status: Customer job  
Responsible for Texturing  
Programs used: Softimage 3D and Photoshop

### 11. **Bundesregierung/ Odeonzwo**

*Image Cinema Clip*

#### **3D Operator**

Project status: Customer job  
Responsible for  
Pre-Modeling and Format-Support  
Programs used: Softimage 3D and 3D Studio  
Max

### 12. **BMG**

**Moorhuhn**  
*Music video*

#### **Texturing**

Project status: Customer job  
Responsible for Texturing  
Programs used: Softimage 3D and Photoshop

### 13. **702 Media GmbH**

*Reel-Logo animation*

#### **Technical Director**

Project status: Customer job  
Responsible for Design,  
Modeling, Animation and Compositing  
Programs used: 3D Studio Max and Photoshop

### 14. **Pergamon Museum**

*VR-Job*

#### **Texturing**

Project status: Render job  
Responsible for Model Cleanups and Texturing  
Programs used: Softimage 3D

### 15. **Ruhr-Gas AG**

*Amber room*

#### **3D Operator**

Project status: Project for Ruhr-Gas AG  
Responsible for Data Exchange, Modeling,  
Texturing and Animation  
Programs used: discreet inferno,  
Softimage 3D, AW Maya and Photoshop

### 16. **Nature-Science-Museum Chemnitz**

*"The fossilized forest"*

#### **3D Operator**

Project status: Customer pitch  
Responsible for  
Modeling, Texturing and Animation  
Programs used: discreet inferno,  
Softimage 3D, AW Maya, Photoshop and  
Illusion

### 17. **BMG**

**Blit Wizbok**  
*Music video*

#### **3D Operator and Texturing**

Project status: Customer job  
Responsible for Modeling, SFX, Animation,  
Compositing and Texturing  
Programs used: Softimage 3D, 3D Studio Max  
and Photoshop

**Reel, part A (page 3)**

18. **around**

**cube management GmbH**  
*360° Projection*

**Rendering director/ Render logistics**

Project status: Render job  
Responsible for Render logistics  
Programs used: Cinema 4D

19. **Constantin Film / Hahn Film**  
**Werner III**

*Feature Film*

**Junior technical director**

Project status: Customer job  
Responsible for  
Modeling, Animation, SFX and Compositing  
Programs used: Softimage 3D,  
Softimage Toonz and Photoshop

20. **fx-center**

*“branding”*

**Operator**

Project status: internal job  
Responsible for SFX  
Programs used: discreet flame

21. **fx-center**

*“entry shot”*

**Operator**

Project status: internal job  
Responsible for SFX  
Programs used: Avid symphony

## making of, part B

1. **Das Goldene Lenkrad**

*TV Event for ZDF TV  
Schwarzkopff TV*

**3D Operator**

Project status: Customer job  
Responsible for Modeling,  
Shading, Animation and Operator at the Set  
Programs used: 3D Studio Max

2. **around**

**cube management GmbH**  
*360° Projection*

**Rendering director/ Render logistics**

Project status: Render job  
Responsible for Render logistics  
Programs used: Cinema 4D

3. **Kerosene**

*TV Series*

**3D Operator**

Project status: Pre-visualization  
Responsible for Modeling, Shading of alighting  
gear, Animation, Texturing and Light-setup  
Programs used: AW Maya,  
Softimage 3D and Photoshop

4. **IWF**

*Science TV*

**3D Operator**

Project status: Customer job  
Responsible for  
Modeling, SFX, Animation and Compositing  
Programs used: Softimage 3D, AW Maya and  
Photoshop

5. **Constantin Film / Hahn Film**

**Werner III (Leica-Reel)**  
*Feature Film*

**Junior technical director**

Project status: Customer job  
Responsible for  
Modeling, Animation, SFX and Compositing  
Programs used: Softimage 3D,  
Softimage Toonz and Photoshop

6. **Ruhr-Gas AG**

*Amber room*

**3D Operator**

Project status: Project for Ruhr-Gas AG  
Responsible for  
Modeling, Texturing and Animation  
Programs used: discreet inferno,  
Softimage 3D, AW Maya and Photoshop

## music videos, part C

1. **Constantin Film / Hahn Film**

**Werner III**

*Feature Film*

*Music video*

2. **BMG**

**Blit Wizbok “Alien-lovesong”**

*Music video*

3. **BMG (only on NTSC Video Tape)**

**“Moorhuhn”**

*Music video*

**Junior technical director**

Project status: Customer job

Responsible for Modeling,  
Animation, SFX and Compositing

Programs used: Softimage 3D,  
Softimage Toonz and Photoshop

**3D Operator and Texturing**

Project status: Customer job

Responsible for Modeling, SFX,  
Animation, Compositing and Texturing

Programs used: Softimage 3D,  
3D Studio Max and Photoshop

**Texturing**

Project status: Customer job

Responsible for assistance while texturing

Programs used: Photoshop